

KS2 Coding Vocabulary Progression

Year 3	Year 4	Year 5	Year 6
Event, flowchart, implement, input, interval, nesting, object, predict, properties, repeat, run, repeat, scene, sequence, test, timer, turtle object.	Action, alert, algorithm, background, button, code blocks, command, debug/debugging, design, execute, event, flowchart, 'if' statement, 'if/else' statement, input, object, prompt, implement, repeat, run.	Abstraction, action, algorithm, concatenation, debug/debugging, decomposition, efficient, flowchart, event, function, input, object, nesting, output, physical system, properties, repeat, sequence, selection, simplify, timer, variable.	Action, algorithm, command, co-ordinates, decomposition, debugging, event, execute/run, flowchart, function, input, launch command, object, output, predict, properties, procedure, repeat, repeat until, selection sequence, tab, timer, variable.